

**FLINT METRO LEAGUE FOOTBALL**  
**BY-LAWS**

Effective 1 July 2019

1. Minimum of five officials are used in varsity contests. A minimum of four officials are used in sub varsity contests.
2. The home team is to wear dark jerseys, and the visiting team is to wear light jerseys. When teams are playing a game for a cause or in honor of a special group the home team and visiting team athletic directors must agree on the colors of the jersey.
3. The National Anthem will begin three minutes prior to game time. Both football teams will be on the field during the National Anthem. The Home team will provide visitors with a pre-game itinerary (Game Sheet) the week of the contest.
4. Half time will be 15 minutes plus a three (3) minute warm-up mandatory in eyes of official.
5. Freshman and junior varsity games are to be played the day prior to the varsity game at the opposite site.
6. All High School varsity and sub varsity contests are 12-minute quarters.
7. Mercy Rule for varsity contests will adhere to current MHSAA variation rules for running clock and allowable stoppages. Sub-varsity Mercy Rule is a running clock where a 28-point differential is achieved.
8. Pregame conduct and demonstrations: During pre-game, as teams enter the field, teams are prohibited from planting school flags in the center of the field, bashing a sledgehammer into the field, spearing, or using a sword to stick into the field. During pre-game warmup, the area in the center of the field (40 yd line to 40 yd line) is considered a restricted zone. Coaches, officials and Team Captains may enter when required. Professional conduct and sportsmanship are paramount.
9. All football games are to be played on date as scheduled unless mutually agreed upon by both schools.
10. Headsets for football coaching staff are the responsibility for each team. This is for freshman, junior varsity, and varsity games. If one team fails to bring phones, the other team will not be obligated to furnish headsets nor cease to use theirs.
11. Pre-game bands will be entitled to the exclusive use of the football field and to have unimpeded access to enter and leave the field from 15 minutes prior to five minutes prior to the 'start of game' time. Both teams will vacate the playing field during this period of time as necessary to permit the above.
12. The Flint Metro League is comprised of two 6 Team Divisions; Stars (Small schools) and Stripes (Large Schools). The team with the best record in their respective division determines division champions. A league crossover game on week 8 will determine the FML Champion. In the event of a tie in the division

for crossover opponent, the following criteria is used to break the tie.

- 1) Head to Head Results
- 2) Playoff points accumulated from Division Games
- 3) Record of Division Away Games
- 4) Record of Division Home Games
- 5) Use Current MHSAA Football Playoff Tie Breaker Criteria

13. Crossover game selection process will be completed by the AD's at the conclusion of week 7 games. Film exchange will occur no later than 9 am the Sunday following the last week 7 game.
14. Football All-League Selection:

*ARTICLE I: Procedure for Nomination of Players for All-League*

- Section 1: The nomination ballots will be sent out to all FML football coaches prior to the last regular game of the season. See current league schedule. Each head coach will be provided a nomination ballot. Add - Nominations must be submitted to each schools respective athletic director for review before being sent to the athletic director in charge of the FML All- League Football Meeting. Each head coach or his/her designated representative is required to attend the All-League meeting.
- Section 2: The nomination ballot shall show and provide an indicated space for each specified position for which the players are to be selected. Space shall further be provided to accommodate the nominee's jersey number, grade and position information.
- Section 3: Each head coach shall place in nomination, by means of said ballot only players from his own squad. Add - It shall be the responsibility of the individual coach to provide divisional game statistics and information on his players to other coaches if he chooses to do so. Each coach shall place in nomination only those members who deserve such an honor. The coaches involved will determine the credibility of these nominations. At the end of the meeting, each head coach will be provided a consensus copy of all nominees and final voting ballot.

*ARTICLE II: The Procedure for Final Voting*

- Section 1: A meeting shall be held the Second Sunday following the last scheduled game of the season and location of meeting shall be specified by the athletic director in charge.
- Section 2: The voting ballots are to be completed according to the following specifications and turned in before the meeting begins:
- A. The voting ballots shall show and provide an indicated space for each specified position, grade, player number and name of the school the players represent.
- Section 3: Each voting coach must vote for a player at every position shown on the ballot unless there are

not enough opponents nominated to fill the spaces. He must then indicate this. Add - A coach may not vote for his/her own player.

A. A coach is entitled to vote for any opposing players and may not vote for his/her own athlete.

Section 4: The voting procedure for All-League selections has been revised to a point system, with the greatest number of points for any position being the number of players chosen for that position on first and second team. Those players nominated, who do not receive 1st or 2nd team recognition, must receive one vote to be recognized as Honorable Mention. The coach has the option of one wild card selection.

Example:

Five Linemen are chosen on first team offense and five for second team offense for a total of ten. The voting would be done on a 10,9,8,7,6,5,4,3,2, and 1 point basis depending on whom you thought was the top offensive lineman (10 points) down to the tenth best lineman (1 point). The five linemen with the highest point totals would be first team and the next five would be second team, all ties would be voted off if needed. Any player receiving all six's or above would be considered unanimous.

A. Each Division is allowed First and Second Team selections.

First Team Offense = 12  
 Second Team Offense = 11  
 First Team Defense = 12  
 Second Team Defense = 11

FIRST TEAM		SECOND TEAM	
Offense	Defense	Offense	Defense
Ends – 3	Ends – 3	Ends – 3	Ends – 3
Line – 5	Line – 2	Line – 5	Line – 2
	Linebacker – 3		Linebacker – 3
Backs – 3	Backs – 3	Backs – 3	Backs – 3
Place Kicker – 1	Punter – 1		

B. The voting system:

Offense

Ends 6,5,4,3,2,1  
 Line 10,9,8,7,6,5,4,3,2,1  
 Backs 6,5,4,3,2, 1

Defense

Ends 6,5,4,3,2,1  
 Line 4,3,2,1  
 Linebacker 6,5,4,3,2,1  
 Backs 6,5,4,3,2,1

Place Kicker 1

Punter 1

Section 5: The voting ballots are to be completed according to specifications, and delivered to the athletic director in charge at the meeting or by a procedure to be stipulated at the nominations meetings.

14. There will not be any additional personnel on visitor's side, except their personnel and chain crew.
15. Week 10 and beyond no league films exchanged with non-league opponents.
16. The athletic director in charge shall be charged with the authority to act on any situation that might arise that is not covered herein.

The Flint Metro League does not recognize any player -of-the-year awards.